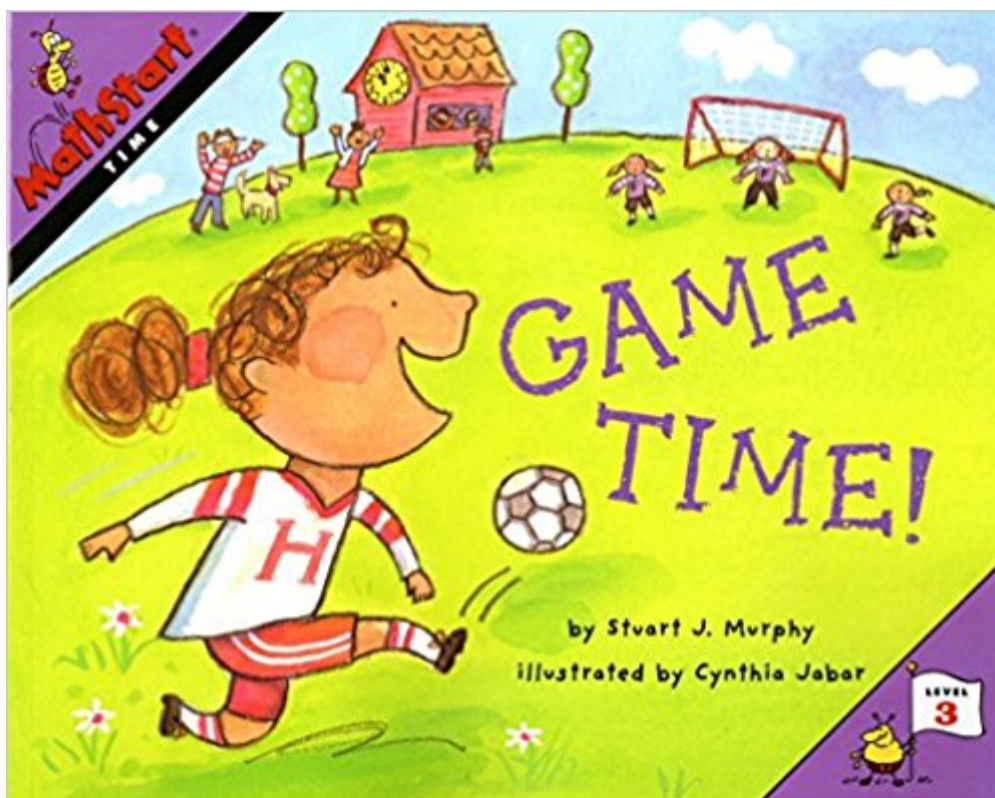# Game Time! (MathStart 3)

Synopsis

Game Time!Keep an eye on the clock as the Huskies and the Falcons gear up for their championship soccer match. Weeks, days, hours, minutes, and seconds--it's all game time!

Book Information

Lexile Measure: 390L (What's this?)

Series: MathStart 3

Paperback: 40 pages

Publisher: GREAT SOURCE; 1 edition (November 15, 2000)

Language: English

ISBN-10: 0064467325

ISBN-13: 978-0064467322

Product Dimensions: 9.8 x 0.1 x 8 inches

Shipping Weight: 3.2 ounces (View shipping rates and policies)

Average Customer Review: 4.6 out of 5 starsÂ Â See all reviewsÂ (7 customer reviews)

Best Sellers Rank: #67,346 in Books (See Top 100 in Books)   #43 inÂ Books > Reference > Words, Language & Grammar > Alphabet   #135 inÂ Books > Reference > Words, Language & Grammar > Vocabulary, Slang & Word Lists   #361 inÂ Books > Children's Books > Education & Reference > Math

Age Range: 6 - 10 years

Grade Level: Preschool - 02

Customer Reviews

I'm always looking for books to read to my 3 year old daughter showing girls playing sports, being strong, competitive, etc, so I picked this one up and it did not disappoint, althought it's a bit too long and wordy for a 3 -year- old, probably better for a 4+. Two girls' soccer teams test their skills during the championship game. Lots of energy and excitement. As an added bonus, it introduces math skills (fractions) and time-telling concepts. Love it! The book also has a guide for parents of time-study activities.

This book has a very cute story line and my students really got into. It served as an additional learning aid for time.

Many of these books are featured on the Math Standards for use in teaching various skills. They are

good at introducing the skill, as well as giving a practical approach.

This book was great. Thanks so much. The packaging was also great! Thank you thank you thank you ! ! ! ! ! ! ! !

Game Time! (MathStart 3) Beep Beep, Vroom Vroom! (Mathstart: Level 1 (Prebound)) Just Enough Carrots (MathStart 1) 100 Days of Cool (MathStart 2) Seaweed Soup (Great Source Mathstart) Game Of Thrones: 10 Most Memorable moments from Game of thrones & 23 Facts about GOT you should Know, 26 Jokes only people who've finished GOT Season 5 Will understand (Game of Thrones Secrets) 101 Wild Game Recipes - Large Game: Large Game (The Hunter's Cookbook Book 3) The Mental Game of Volleyball: Competing One Point At A Time (Masters of The Mental Game) (Volume 19) Real Time Systems and Programming Languages: Ada 95, Real-Time Java and Real-Time C/POSIX (3rd Edition) Everything In Its Time (Time After Time Series Book 1) Time Song 1 (Time Walkers: Time Song) Pokemon Go: PokÃƒÂ©mon Go Master Guide and Game Walkthrough (Pokemon Go Game, iOS, Android, Tips, Tricks, Secrets, Hints) Game Design: Principles, Practice, and Techniques - The Ultimate Guide for the Aspiring Game Designer Tabletop Game Design for Video Game Designers The Web Game Developer's Cookbook: Using JavaScript and HTML5 to Develop Games (Game Design) Game Development Essentials: Game Level Design Game Mechanics: Advanced Game Design (Voices That Matter) Multiplayer Game Programming: Architecting Networked Games (Game Design) Game Sound: An Introduction to the History, Theory, and Practice of Video Game Music and Sound Design (MIT Press) Game Programming Algorithms and Techniques: A Platform-Agnostic Approach (Game Design)

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